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International Design Challenge

# COMMUNITY SPORTS HUB: ARCHITECTURE FOR MOVEMENT, PLAY & WELL-BEING

First Edition

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## Community Sports Hub

ARCHITECTURE FOR MOVEMENT, PLAY AND WELL-BEING

[www.archiolcompetitions.com](http://www.archiolcompetitions.com)

## Introduction

Physical activity, play, and social interaction are essential to healthy communities. As cities become denser and lifestyles increasingly sedentary, the need for inclusive, accessible, and engaging sports infrastructure is more important than ever. A Community Sports Hub is not just a place for organized athletics—it is a shared civic space that promotes movement, wellness, interaction, and collective identity across all age groups.

This competition invites architects and designers to envision a Community Sports Hub that integrates sport, recreation, and public life into a vibrant, welcoming environment.

## Objective

Participants are challenged to design a Community Sports Hub that:

- Encourages daily physical activity and active lifestyles
- Supports diverse sports, informal play, and wellness activities
- Acts as a social anchor fostering community interaction
- Is inclusive, safe, and accessible for all ages and abilities
- Responds sensitively to climate, context, and urban or rural settings

The proposal should balance functionality with architectural expression, creating a dynamic space that inspires movement and well-being.

## The Building Program

- Multi-purpose indoor sports hall (basketball, badminton, volleyball, etc.)
- Outdoor sports courts / play fields
- Fitness and training spaces (gym, yoga, physiotherapy)
- Walking / jogging track (indoor or outdoor)
- Community recreation areas and informal play zones
- Changing rooms, lockers, washrooms
- First-aid / medical room
- Administration and staff spaces
- Storage for sports equipment
- Café / hydration zone / viewing areas
- Landscaped open spaces and shaded gathering areas

*\*Indicative – participants may reinterpret*

## Site

Site to be selected by participants

- The site may be urban, peri-urban, or rural
- Participants should clearly justify site selection, context, climate, and user group
- No fixed site area restrictions, but proposals must be realistic and contextually grounded

## Timeline

Launch Date: 1<sup>st</sup> January 2026

Registration deadline: 12<sup>th</sup> July 2026

Submission deadline: 22<sup>nd</sup> July 2026

Result Announcement: 28<sup>th</sup> September 2026

## Submission Requirements

Participants must submit:

- Design Panels – minimum 2 panels and maximum 6 panels (panel size: A2, Landscape, format jpeg./jpg.)
- A brief **concept description** (format docs. File)

Drawings may include:

- Concept diagrams
- Plans, sections, elevations
- 3D views / visualizations
- Exploded diagrams or process sketches

**Important:**

- No participant names, university names, or identifying marks are allowed on the submission sheets
- Design title and slogans are permitted
- Submissions must follow anonymity rules strictly

## Jury

The jury panel will consist of experienced architects, designers, educators, and industry professionals from diverse backgrounds. Entries will be evaluated based on:

- Concept & Vision
- Functionality & Program Integration
- Context & Site Responsiveness
- Inclusivity & Accessibility
- Sustainability & Innovation

The jury's decision will be final and binding.

## Eligibility

- Open to all.
- Individual and team entries are allowed
- Team size: [minimum 01 – maximum 4] members
- No restrictions on age, nationality, or academic background

## Contact Details

Brief link: [https://www.archiolcompetitions.com/competitions/community\\_sports\\_hub](https://www.archiolcompetitions.com/competitions/community_sports_hub)

Email: [info@archiolcompetitions.com](mailto:info@archiolcompetitions.com)

## Organizers

Archiol Competitions

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