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International Design Challenge

# **COMMUNITY LIBRARY & LEARNING SPACE: DESIGNING SHARED SPACES FOR LEARNING, KNOWLEDGE AND GROWTH**

First Edition

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# Community Library & Learning Space

DESIGNING SHARED SPACES FOR LEARNING KNOWLEDGE AND GROWTH

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## Introduction

Libraries today are no longer silent repositories of books—they are dynamic community anchors that support lifelong learning, social interaction, and cultural exchange. The Community Library & Learning Space competition invites architects, designers, and thinkers to reimagine the library as an inclusive, flexible, and inspiring shared space that nurtures knowledge, creativity, and collective growth.

Participants are challenged to design a contemporary community-focused library that responds to evolving learning needs while fostering interaction across age groups, cultures, and abilities.

## Objective

The objective of this competition is to explore innovative architectural solutions that:

- Encourage reading, learning, and informal education
- Promote social inclusion and community engagement
- Adapt to digital and physical modes of knowledge sharing
- Create welcoming, accessible, and inspiring learning environments

Designs should balance functionality, flexibility, and emotional connection to learning.

## The Building Program

Participants may define their own program, but the proposal should thoughtfully incorporate the following spaces:

- Public reading areas (children, youth, adults)
- Book stacks and digital media zones
- Flexible learning spaces / workshops
- Community meeting rooms
- Informal gathering and interaction zones
- Administration and staff areas
- Outdoor reading or learning spaces (optional)
- Sanitation and basic services

Designs should allow adaptability for future growth and evolving community needs.

## Site

- The site may be selected by the participant
- It should represent a community-oriented context such as an urban neighborhood, suburban area, rural settlement, or underserved locality
- Site selection must be clearly justified in relation to the community it serves

## Timeline

Launch Date: 1<sup>st</sup> January 2026

Registration deadline: 2<sup>nd</sup> July 2026

Submission deadline: 12<sup>th</sup> July 2026

Result Announcement: 18<sup>th</sup> September 2026

## Submission Requirements

Participants must submit:

- Design Panels – minimum 2 panels and maximum 6 panels (panel size: A2, Landscape, format jpeg./jpg.)
- A brief **concept description** (format docs. File)

Drawings may include:

- Concept diagrams
- Plans, sections, elevations
- 3D views / visualizations
- Exploded diagrams or process sketches

### Important:

- No participant names, university names, or identifying marks are allowed on the submission sheets
- Design title and slogans are permitted
- Submissions must follow anonymity rules strictly

## Jury

The jury panel will consist of experienced architects, designers, educators, and industry professionals from diverse backgrounds. Entries will be evaluated based on:

- Concept & Vision
- Community Integration
- Spatial Quality & Functionality
- Innovation & Flexibility
- Sustainability & Inclusivity

The jury's decision will be final and binding.

## Eligibility

- Open to all.
- Individual and team entries are allowed
- Team size: [minimum 01 – maximum 4] members
- No restrictions on age, nationality, or academic background

## Contact Details

Brief link: [https://www.archiolcompetitions.com/competitions/community\\_library\\_learning\\_space](https://www.archiolcompetitions.com/competitions/community_library_learning_space)

Email: [info@archiolcompetitions.com](mailto:info@archiolcompetitions.com)

## Organizers

Archiol Competitions

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