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International Design Challenge

CHILDREN'S ACTIVITY & DISCOVERY CENTER: CREATING WORLD FOR CURIOUS MINDS TO EXPLORE

First Edition

Register Now!

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Children's Activity & Discovery Center

CREATING WORLD FOR CURIOUS MINDS TO EXPLORE

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Introduction

Children learn best through play, exploration, and imagination. The **Children's Activity & Discovery Center** competition invites architects, designers, and creative thinkers to envision an interactive built environment that stimulates curiosity, learning, and social engagement for children. The center should act as a space where education blends seamlessly with play, encouraging discovery through architecture, spatial experiences, and sensory engagement.

Objective

The objective of this competition is to design an innovative children's activity and discovery center that nurtures creativity, cognitive development, physical movement, and emotional well-being. Participants are encouraged to explore how architecture can become a learning tool—engaging children through form, materiality, light, color, scale, and interactive spaces.

The Building Program

The proposed center may include, but is not limited to:

- Interactive learning and play zones
- Art, craft, and maker spaces
- Reading and storytelling areas
- Science and discovery labs
- Indoor and outdoor play areas
- Multipurpose activity halls
- Child-friendly restrooms and support spaces
- Staff, storage, and service areas

Designs should prioritize safety, accessibility, flexibility, and adaptability for different age groups.

Site

The site is **hypothetical and open to interpretation**.

Participants may choose an urban, suburban, or semi-natural context such as a neighborhood park, school campus, or community hub. The selected site should enhance the learning experience and allow meaningful interaction between the building, landscape, and its surroundings.

Timeline

Launch Date: 1st May 2026

Registration deadline: 31st August 2026

Submission deadline: 10th September 2026

Result Announcement: 16th November 2026

Submission Requirements

Participants must submit:

- Design Panels – minimum 2 panels and maximum 6 panels (panel size: A2, Landscape, format jpeg./jpg.)
- A brief **concept description** (format docs. File)

Drawings may include:

- Concept diagrams
- Plans, sections, elevations
- 3D views / visualizations
- Exploded diagrams or process sketches

Important:

- No participant names, university names, or identifying marks are allowed on the submission sheets
- Design title and slogans are permitted
- Submissions must follow anonymity rules strictly

Jury

The jury panel will consist of experienced architects, designers, educators, and industry professionals from diverse backgrounds. Entries will be evaluated based on:

- Concept & Innovation
- Child-Centric Design Approach
- Spatial Quality & Functionality
- Integration of Play, Learning & Discovery
- Feasibility & Contextual Response

The jury's decision will be final and binding.

Eligibility

- Open to all.
- Individual and team entries are allowed
- Team size: [minimum 01 – maximum 4] members
- No restrictions on age, nationality, or academic background

Contact Details

Brief link: https://www.archiolcompetitions.com/competitions/childrens_activity_discovery_center

Email: info@archiolcompetitions.com

Organizers

Archiol Competitions

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