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International Design Challenge

# **TEMPORARY URBAN PAVILION: TESTING IDEAS AT URBAN SCALE**

First Edition

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# Temporary Urban Pavilion

TESTING IDEAS AT URBAN SCALE

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## Introduction

Cities are dynamic environments where ideas must be tested, adapted, and experienced in real time. Temporary urban pavilions offer a powerful platform to explore experimental architecture—structures that are light, adaptable, and responsive to public life. This competition invites architects, designers, and thinkers to propose a temporary pavilion that engages the urban context while testing spatial, material, and social ideas at an urban scale.

## Objective

The objective of this competition is to encourage innovative thinking through temporary architecture that can activate public space, foster interaction, and provoke dialogue. Participants are challenged to design a pavilion that is experimental yet feasible, temporary yet impactful—demonstrating how small-scale interventions can influence urban experience and future city-making.

## The Building Program

The pavilion may serve one or multiple of the following purposes:

- Public gathering and interaction space
- Exhibition or display pavilion
- Cultural, educational, or performance space
- Rest, pause, or observation structure
- Urban laboratory for testing materials, forms, or construction techniques

The program is intentionally flexible, allowing participants to define the pavilion's function based on their concept and site response.

## Site

Participants may select any urban site of their choice, such as a public plaza, park, waterfront, street intersection, vacant lot, or transit-adjacent space. The chosen site should be clearly justified and play an integral role in shaping the pavilion's design, interaction, and relevance.

## Timeline

Launch Date: 1<sup>st</sup> January 2026

Registration deadline: 6<sup>th</sup> May 2026

Submission deadline: 16<sup>th</sup> May 2026

Result Announcement: 22<sup>nd</sup> July 2026

## Submission Requirements

Participants must submit:

- Design Panels – minimum 2 panels and maximum 6 panels (panel size: A2, Landscape, format jpeg./jpg.)
- A brief **concept description** (format docs. File)

Drawings may include:

- Concept diagrams
- Plans, sections, elevations
- 3D views / visualizations
- Exploded diagrams or process sketches

**Important:**

- No participant names, university names, or identifying marks are allowed on the submission sheets
- Design title and slogans are permitted
- Submissions must follow anonymity rules strictly

## Jury

The jury panel will consist of experienced architects, designers, educators, and industry professionals from diverse backgrounds. Entries will be evaluated based on:

- Concept & Innovation
- Urban Context & Site Response
- Spatial Quality & User Experience
- Materiality & Constructability
- Clarity of Representation & Communication

The jury's decision will be final and binding.

## Eligibility

- Open to all.
- Individual and team entries are allowed
- Team size: minimum 1 – maximum 4 members
- No restrictions on age, nationality, or academic background

## Contact Details

Brief link: <https://www.archiolcompetitions.com/competitions/temporary-urban-pavilion>

Email: [info@archiolcompetitions.com](mailto:info@archiolcompetitions.com)

## Organizers

Archiol Competitions

[www.archiolcompetitions.com](http://www.archiolcompetitions.com)